


Year 1 – Term 2		Splendid Skies
Hook	Alien dress up	
3G Lesson	Rockets	
Visit/Visitor	None	
Celebration	Christmas	
Children's Choice for this topic	Rockets/space	
British Values covered	Peace, Hope	
Genres Coverage	Non Fiction – Writing to inform	
Suitable Literacy Text	<p>Meg and Mog – recipe/spell</p> <p>Aliens Love Underpants - explanation</p> <p>Man on the Moon – recount</p> <p>Tim Peake – Fact sheet</p> <p>Dt Rocket - instructions</p>	
Maths	<p>Addition and Subtraction within 10</p> <p>Shape – 2d + 3d shapes & Nets of shapes</p> <p>Place Value within 20 – Tens and Ones</p>	
Science (See Andrew Berry/Twinkl plans)	<ul style="list-style-type: none"> • To be able to observe and describe weather associated with the seasons. • To be able to observe and describe how day length varies. • To be able to observe changes across the four seasons. • To be able to ask simple questions and recognise that they can be answered in different ways. • To be able to recognise that questions can be answered in different ways. • To be able to identify objects. • To be able to perform simple tests. • To be able to observe closely, using simple equipment. • To be able to gather data to answer a question. 	
<p>History/Geography</p> <p>Guy Fawkes</p> <p>Poppy Day</p>	<p>Tim Peake, Neil Armstrong, The Wright Brothers, Amelia Earhart</p> <ul style="list-style-type: none"> - events beyond living memory that are significant nationally or globally - significant historical events, people and places in their own locality. - the lives of significant individuals in the past who have contributed to national and international achievements. Use these to compare life in different periods. 	
<p>Art/DI</p> <p>Christmas Crafts</p> <p>Make a rocket</p>	<p>Make a rocket</p> <ul style="list-style-type: none"> - Design purposeful, functional, appealing products for themselves and other users, based on design criteria. - generate, develop, model and communicate their ideas through talking. - select from and use a range of tools and equipment to join materials and finish products - explore and evaluate a range of existing products - evaluate their ideas and products against design criteria - explore and use mechanisms [for example, levers for a door to open], in their products. - Build structures, explore how to make them stronger, stiffer and more stable. 	
ICT (Twinkl)	Painting	
Gym/ Dance Twinkl	Starry Skies	
Games (PE Team)	Multi skills	
Music (Charanga)	Rhythm in the way we walk	
PSHE (SEAL)	Getting on, Falling out	
RE	Who is a Christian and what do they believe?	