


Year 3 – Term 3		Ancient Egypt
Hook	Hook day – Become a Mummy	
3G Lesson	Mummification	
Visit/Visitor		
Celebration	Assembly to parents	
Children’s Choice for this topic		
British Values covered	Mutual Respect	
Genres Coverage Writing to entertain	<ul style="list-style-type: none"> • Persuasive letter writing • Adventure stories • Poetry - Limericks 	
Suitable Literacy Text	<ul style="list-style-type: none"> • Egyptian Cinderella by Shirley Climo • Flat Stanley: The Great Egyptian Grave Robbery by Sara Pennypacker • There’s a Pharaoh in our bath by Jeremy Strong • Poetry = limericks 	
Maths	Measure (length and perimeter) Number: Fractions	
Science (See Andrew Berry/Twinkl plans)	Forces and Magnets <ul style="list-style-type: none"> • Compare how things move on different surfaces • Notice that some forces need contact between two objects, but magnetic forces can act at a distance • Observe how magnets attract or repel each other and attract some materials and not others • Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials • Describe magnets as having two poles • Predict whether two magnets will attract or repel each other, depending on which poles are facing. • To be able to set up a simple fair-test. • To be able to record findings in a bar chart. • To be able to identify changes related to scientific ideas. • To be able to use results to draw simple conclusions. • To be able to provide an oral explanation of findings. To be able to make systematic and careful observations.	
History/Geography	Ancient Egypt <ul style="list-style-type: none"> • the achievements of the earliest civilizations – an overview of where and when the first civilizations appeared and a depth study of Ancient Egypt 	
Art/DI Canopic Jars	<ul style="list-style-type: none"> • use research • develop design criteria • investigate and analyse a range of existing products • generate, develop, model and communicate their ideas through discussion, annotated sketches and prototypes • select from and use a wider range of tools and equipment to cut, shape, join and finish accurately • apply their understanding of how to strengthen, stiffen and reinforce more complex structures • evaluate their ideas and products against their own design criteria • consider the views of others to improve their work • understand how key events and individuals in design and technology have helped shape the world 	
ICT (Twinkl)	Internet research and communication	
Gym/Dance (Val Sabin)	Symmetry and Asymmetry	
Games (PE Team)	Dodgeball and Hockey	
Music	Taught by Mr R	
PSHE (SEAL)	Going for goals	

