

| Overview of the curriculum 20/21 | Term 1   | Term 2  | Term 3  | Term 4  | Term 5 | Term 6  |
|----------------------------------|--|---|---|---|--------|---|
| <b>Year 5/6</b>                  | <p align="center"><b>World War II</b></p> Science - Light<br>ICT – Film making (shadow puppets, propaganda advert)<br>RE – Christianity/religion during the war<br>PSHE – New beginnings<br>Art / DT – Silhouette art, Anderson shelters<br>History / Geography – World War II | <p align="center"><b>The Victorians</b></p> Science – Evolution and Inheritance<br>ICT – Presenting with technology<br>RE – Science vs. Religion<br>PSHE – Getting on, falling out<br>Art / DT – Queen Victoria silhouettes, William Morris<br>History / Geography – Victorians | <p align="center"><b>Japan</b></p> Science – Living things and their habitats<br>ICT – Programming (Creating a game)<br>RE – Buddhism and Shintoism<br>PSHE – Good to be me<br>Art / DT – Cherry blossoms, Building structures, Hokusai<br>History / Geography – Japan (both) | <p align="center"><b>Crime and Punishment</b></p> Science – Animals including humans<br>ICT – Inputting data & Book Creator<br>RE – Judaism<br>PSHE – Right and wrong<br>Art / DT – Collages (e-fits), Building a prison, sketching<br>History / Geography – Crime and Punishment |        | <p align="center"><b>Storms and Shipwrecks</b></p> Science - Electricity<br>ICT – Morse code, informative iMovie<br>RE – Sikhism<br>PSHE – Changes<br>Art / DT – Storms (painting techniques)<br>History / Geography – Storms and Shipwrecks (Both) |